

x-files

big-rat

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COLLABORATORS

	<i>TITLE :</i> x-files		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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1.2 x-files - introduction

introduction

here it is; the fifth issue. the first step is done...
this time a litte bit earlier and a little bit shorter, because i spent much
time in planing the convention '96 party and i had to plan my holidays...
:-)
ok, this is a convention '96 release. i hope you were at the party and had
much fun there.
and never forget: read, spread and support the x-files !!!! :-)

ok, thanx for now and see ya soon...

big-rat

1.3 x-files - copyright and distribution

copyright and distribution

copyright:

copyright © 1995-1996 by big-rat ; all rights reserved.

display 38.9 Copyright (c) 1990-1991 Commodore-Amiga, Inc.

distribution:

the x-files are freeware, so they can be copied by everyone as
long as the contents are unchanged.

if you want to obtain the latest issue of x-files, you can send
me an e-mail via internet and i will mail you the latest issue
uuencoded to you e-mail-address.

contact-addresses

1.4 x-files - credits

credits

the whole work on the x-files was done by big-rat, except:

```
title picture      by  heron / eTHiC
front ascii-logo   by  Stylez / Contra
file_id.diz-logo   by  Magix / Tarkus Team
```

1.5 x-files - greetings

thanx and greets are going to:

```
Argon / Prodigy
Beatnik / TRSI
Bloodrock / TRSI
Byteandi / TRSI
Cooper
Death Angel
Delta-X
DCSL / Tarkus Team
DDT / Accession
Dr. Dre / TRSI
Fly
Fuzzy / TRSI
Gandalf / Phantasm
Hammer
heron / eTHiC
Hunter
Ice
Lloyd
Lucas / eTHiC
Madstop / eTHiC
Magic Max / eTHiC
Magix / Tarkus Team
Mess / Contra
Murdoc / Neon
Nero / eTHiC
Psycho / Honey
Radiosity / Hoodlum
Ramses / Remedy
Rapid / Contra
Raw Style / Lego
Siegel / TRSI
Smirnoff
Spin / Abyss
Spy / TRSI
Stingray / eTHiC
Storm / Cydonia
Strider / TRSI
Stylez / Contra, Neon
Tactica / Puzzle
```

and all members of :

```
Abyss - eTHiC - Lego - Matrix - Mystic - Phantasm
```

Spaceballs - The Silents - Tarkus Team - TRSI

1.6 wanted

for the x-files i'm searching for up-to-date news:

with news i mean:

- memberlists (with username and function (and country if possible))
- newcommers (with old group if possible)
- "go-away'ers" (with reason like new group, kicked, left scene)
- general news about groups (like next releases, planed projects
planned parties, and so on...)
- information about parties (like invitations, results, reports,
visitor-lists)
- news about everything that's worth interesting

i can not check every news i get. so it is possible, that an error appears in the x-files. don't blame me for this, but please mail me the error with the correction and i will fix it immediately.

i am also searching for ascii-logos for x-files.

so, if you have news, corrections, comments, suggestions, ideas or anything else worth mentioning, then contact me at:

contact-addresses

1.7 future plans

- i want to make a real news-disk-mag out of x-files, not only an amiga-guide-mag...
- i want to present more news and information... :-)

1.8 x-files - contact-addresses

if you want to reach me, send a letter to:

big-rat / eTHIc
Kai Hoepner
Niedstr. 16
12159 Berlin
Germany

or send me an e-mail to :

Internet : bigrat@fub46.zedat.fu-berlin.de
Fido : Kai Hoepner @ 2:2410/309.14

or reach me on some boards in germany but mostly in berlin / germany....

1.9 groups in this issue

absolute
abyss
accession
ambrosia
appendix
applause
artwork
atomic
avocado
axis
balance
bizarre arts
bonzai bros.
chaos bros.
contra
crimson jihad
cydonia
damage
decision
depth
desire
dusk
dylem
eltech
eremation
erotic design
ethic
flying cows inc.
freezers
global
gods
haujobb
honey
humbugs
impulse
intoxicate
ladybird design
lego
lemon.
lightstorm inc.
masque
massive
matrix
mirage
morbid
mystic
new age
old bulls
parallax

O
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 P
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 Q
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 R
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 S
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 T
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 U
 V
 W
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 X
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 Y
 Z
 #
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 parties
 .

 :
 E
 : means new information.
 .
 E
 . means unchanged information.

1.11 a

 :
 absolute
 :
 abyss
 accession
 ambrosia
 :

appendix
:
:
applause
:
:
artwork
:
:
atomic
:
:
avocado
:
axis

1.12 b

balance
:
:
bizarre arts
:
:
bonzai bros.
:
:
:

1.13 c

chaos bros.
:
:
contra
:
:
crimson jihad
:
:
:
cydonia

1.14 d

damage
:
:
:
decision

:
depth
desire
:
dusk
:
:
dylem
:

1.15 e

eltech
:
eremation
:
erotic design
:
ethic
:

1.16 f

:
flying cows inc.
:
:
freezers
:

1.17 g

global
gods

1.18 h

haujobb

honey

humbugs

1.19 i

impulse

intoxicate

1.20 j

1.21 k

1.22 l

ladybird design

lego

lemon.

 :
lightstorm inc.
:

1.23 m

masque

 :
massive

:
:

matrix

:

mirage

morbid

1.36 z

1.37

1.38 parties

Mekka 1996

Party Remedy 96

Saturne Party 96

Symposium 96

The Gathering 96

1.39 absolute

Absolute

243	- trader, sysop
Adt	- trader, sysop, coder
Crn	- coder, graphician
Edge	- coder
Ern0	- sounder
Fester	- editor, leader
Lord	- trader, sysop, swapper, organizer
Musashi	- coder
Petroff	- sounder
Rack	- graphician
Scorpik	- sounder

- Ben, Hazel, Archie, Viti, Goophy aren't members anymore, because they haven't heard of them for ages.
- Edge went to the army in february'96.
- Petroff bought PC, but he still want to continue composing (there).
- Absolute! is looking for new members, especially traders and coders are welcome! Contact Lord at lord@goliat.eik.bme.hu.

1.40 abyss

Abyss

Alloy	- mascot
Bartman	- coder

Dexter	-	coder
dRm!	-	sounder
Jumping Pixel	-	graphician
Luka	-	sounder
Moon	-	coder
Neurodancer	-	sounder, sysop
Pink	-	sounder, coder
Poet	-	coder
Qwerty	-	swapper
SMC	-	coder
Spin	-	coder
Sting	-	swapper
Tyshdomos	-	graphician

1.41 accession

Accession

Accident
Brainiac
D-Ream
DDT
Diablo
Illuminator
Iron Code
Longplay
MadBoy
MATH
MrT
Obitus
Palex
PowerSlave
Raiden
Shocker
Silva
Target
The Kid
TVR
WyreHead
X-Ray
ZeR0

1.42 ambrosia

Ambrosia

Access	-	code
Cain	-	graphician, raytracer
Cyboman	-	sounder, graphician,
Drac	-	swapper, packmaker, organizer
Lucifer	-	coder
Powdihacker	-	coder

Raivo	-	coder
Raze	-	sounder. organizer
Shadow Walker	-	graphician
Syntax	-	coder
Trayzor	-	sounder
Zeek	-	coder

1.43 appendix

Appendix

ESC	-	coder, swapper	-	poland
HANSA	-	swapper	-	germany
KLAF	-	swapper, packmaker	-	poland
LYNX	-	coder	-	poland
MADBART	-	raytracer, sysop	-	poland
MAF	-	raytracer	-	poland
NEUROMANCER	-	graphician	-	poland
PIKE	-	graphician	-	poland
SHADOW	-	graphician	-	poland
TIMER	-	sounder	-	poland
VIP	-	graphician	-	poland
VOICE	-	sounder	-	poland
WALEC	-	swapper	-	poland

- boards :

THE SECT BBS - whq

- Neuromancer joined from Scalaris and Skulls as graphician.
- Timer joined from Scalaris and Depth as sounder.
- Klaf joined from Scalaris and Depth as swapper.
- Mental was kicked out.

1.44 applause

Applause

- Snoop sold his Amiga and left the scene.

1.45 artwork

Artwork

Azure	-	coder
Damion	-	editor, organizer, swapper
Detector	-	coder
Fiver	-	graphician

jMS	-	graphician
Noogman	-	graphician
RokDaZone	-	editor
SMT	-	sounder
The Loop	-	sounder
The Twins	-	coder
Trasher	-	swapper
Tron	-	coder
Virgill	-	sounder
Voyage	-	sysop, organizer

- RokDaZone joined from Infect.
- Saxon is NO member of Artwork.
- Cockroach got kicked. Later he joined Crux.

1.46 atomic

Atomic

- Vision and Atomic merged together.
- Recall got kicked with his board Skyline.
- Atomic is now made up from members pf Alpha Flight, DCD, TRSI, Vision and a lot of other groups.

1.47 avocado

Avocado

Addict	-	coder	-	finland
Apache	-	sysop	-	finland
Base	-	swaper	-	germany
Buttercup	-	sounder, swapper	-	belgium
Cro	-	coder	-	australia
Cybernaut	-	coder	-	belgium
Devistator	-	graphician, swapper, ascii-artist	-	england
Enzyme	-	organizer, sounder, swapper	-	finland
Fate	-	trader, ascii-artist, swapper	-	netherlands
Felix	-	swaper	-	norway
Grand	-	graphician	-	finland
John Harder	-	graphician, swapper, ascii-artist	-	finland
KML	-	swapper	-	finland
Madman	-	sounder	-	finland
Miro	-	graphician, swapper	-	finland
Moon	-	coder	-	austria
Pozz	-	graphician, swapper	-	sweden
Realitor	-	coder, swapper	-	england
Rockeronic	-	sounder	-	germany
Sixpack	-	swapper, packmaker	-	norway

Stevie	-	swapper, ascii-artist	-	sweden
Substance	-	organizer, sounder, swapper	-	finland
Zandax	-	sounder, swapper	-	finland

1.48 axis

Axis

Anthony	-	coder	-	netherlands
Celtic	-	coder	-	netherlands
Clary	-	coder	-	france
Hollywood	-	sounder	-	united kingdom
Iso	-	sounder	-	netherlands
LoWLiFe	-	graphician	-	netherlands
Nik	-	coder	-	united kingdom
Rodney	-	graphician	-	sweden
Stelios	-	coder	-	greece
Steroid	-	swapper	-	netherlands
Subi	-	sounder	-	united kingdom

1.49 balance

Balance

Blue fox	-	sounder	-	denmark
Connor	-	graphician	-	denmark
Kata	-	coder	-	england
Grid	-	graphician	-	sweden
Nutcase	-	sounder	-	finland
R.W.O.	-	graphician	-	denmark
Scope	-	coder, graphician	-	denmark
Subject	-	sounder	-	denmark
Unique	-	graphician	-	denmark
Vicious	-	swapper	-	sweden
Wolfman	-	trader, editor	-	denmark

- Scope left them.

1.50 bizarre arts

Bizarre Arts

Antibrain	-	organizer, sounder
Azure	-	organizer, coder
Coming Art	-	sounder
Deetz	-	coder
Dreamkiller	-	sounder, swapper
Doomsday	-	swapper, trader
Eagle	-	raytracer
Suicide	-	coder

1.51 bonzai bros.

Bonzai Bros.

- Bonzai Bros. decided to cancel the video-project.
- Black Devil left Bonzai Bros. after his short stay.
- Toaster left the scene, but continues raytracing.
- Dr.Avalanche stays independent and continues swapping and raytracing.
- Bonzai Bros. doesn't exist any longer.

1.52 chaos bros.

Chaos Bros.

- Chaos Bros. is a new group built up by Black Devil and Dr.Avalanche on 01.01.1996 in an absolute drunken condition.
- Slogan: DIE ABGESTUERZTEN - wenn flach nicht flach genug ist !!!
- It's a pure fun group, the only members are Black Devil and Dr.Avalanche and no one else!

1.53 contra

Contra

H2o!	-	ascii-artist
Mess	-	ascii-artist
Rapid	-	ascii-artist
Stratos	-	ascii-artist
Stylez	-	ascii-artist
Treach	-	ascii-artist
2Fast	-	ascii-artist

- boards :

Raveland	-	whq
Deep Space Nine	-	ehq
Homeless	-	ghw
Punishment Inc.	-	dist. site
The Pub	-	dist. site

1.54 crimson jihad

Crimson Jihad

- Number of the Beast BBS (sysop: Lord/Abs!^Ims^Cj) is a CJ distro site now.
-

1.55 cydonia

Cydonia

Accolyte	-	coder
Bonza	-	sysop
Coolcat	-	graphician
Cro	-	coder, swapper
Eminence	-	sounder
Infinity	-	graphician, sounder
Krion	-	coder, sysop
Muse	-	sounder, sysop
Prowler	-	sysop, swapper
Serkul	-	sounder
Snykers	-	graphician
Souri	-	graphician
Storm	-	coder

1.56 damage

Damage

Action	-	swapper
Bednar	-	raytracer
Dragon	-	raytracer
Fenix	-	sysop
Glue	-	sounder
Mephi	-	trader
MGL	-	sounder
Miklesz	-	coder
Piter	-	trader

- boards :

Nemesis BBS - phq

- Action joined from Mad Elks

- MGL left Mad Elks

- Fenix joined as a sysop of Nemesis BBS

- Piter joined as a trader. He's also a member of Royal.

- Mephi joined Corrupt as a doublemember

- Sitek sold his Amiga and left the scene

1.57 decision

Decision

aCID-jESUS	-	supplier, trader	-	germany
------------	---	------------------	---	---------

AlBundy	-	trader	-	germany
Coatl	-	trader, sysop	-	germany
Cyberwar	-	trader	-	germany
fAMOUS o' hACK	-	cracker	-	germany
Homeboy	-	trader	-	germany
Hysteria	-	trader	-	germany
I.Wahn	-	public relations	-	germany
iNDeX	-	trader, ascii-artist	-	germany
mICK	-	trading devision leader	-	germany
Mosh	-	trader, sysop	-	germany
Orfeus	-	trader	-	germany
Picard	-	trader, sysop	-	germany
Picasso	-	graphician	-	germany
rEBEL!	-	trader	-	germany
RTM	-	cracking devision leader	-	germany
saXon	-	trader, sysop	-	germany
sCANDiC	-	founder, leader	-	germany
The Skeleton	-	sysop	-	usa
TranceTip	-	coder	-	germany
Turbo	-	trader	-	swiss
Virus	-	trader, sysop	-	switzerland
Zaphodd	-	graphics devision leader	-	germany

- boards :

FastFileSystem	-	whq
ParadiseLost	-	ehq
Flying Dragon	-	ghq
Dawn of Eternity	-	ushq
Point of No Repeat	-	ger. dist.
Nuclear Research	-	ger. dist.

- they are looking for new members every time. if you think you are a good trader, cracker, coder, painter, sounder or have a good bbs contact any decision member on any real cool board !

1.58 depth

Depth

Allanon	-	ascii-artist, swapper, graphician	-	norway
Chelsea	-	graphician, swapper	-	denmark
Chewie	-	swapper, trader, ascii-artist, organizer	-	sweden
Curt Cool	-	sounder, swapper, trader, organizer, ascii-artist	-	denmark
Fly	-	graphician	-	finland
Folcka	-	graphician	-	denmark
Gizmoduck	-	graphician, swapper, coder, raytracer	-	denmark
Hund	-	graphician	-	denmark
Icebreaker	-	swapper, organizer	-	finland
IRO	-	swapper, organizer	-	germany
Klaf	-	swapper	-	poland
LPN	-	graphician, raytracer	-	denmark
Nightsight	-	graphician	-	denmark
Paithan	-	coder	-	norway
Pennywise	-	coder, raytracer	-	denmark

Quedax	-	coder	-	denmark
Receiver	-	swapper	-	denmark
Ren	-	sysop	-	norway
Sanctum	-	graphician	-	denmark
Snowman	-	raytracer	-	denmark
Solo	-	sounder, organizer, swapper	-	norway
Sprocket	-	graphician	-	norway
The Coolest	-	coder, sounder	-	norway
The Paranoid	-	sounder, sysop	-	norway
The Surge	-	sounder, sysop	-	norway
Timer	-	sounder, swapper, organizer	-	poland
Trip	-	sounder	-	denmark

1.59 desire

Desire

Bip	-	graphician
Dave	-	coder
Noodle	-	swapper
Ratbone	-	sounder
Riox	-	coder
THD	-	graphician

1.60 dusk

Dusk

Crisis	-	coder
Harlequin	-	sysop
Kimba	-	graphician
Maximum	-	coder
Rad fx	-	sysop
Reload	-	graphician, organizer
Scavy	-	sounder
Scorpion	-	sounder
Sven unkept	-	sysop
Terminator	-	graphician
Ultra-X	-	graphician

- boards :

Planet-X
Wayfarers-in
Masters of Insanity

- they are seraching for members.

- Crisis (coder) joined them.

1.61 dylem

Dylem

Bacalao	-	sounder
Blind Man	-	sysop
Dexter	-	sounder, trader
Iceman	-	sounder
Illusion	-	trader
Kalikone	-	leader, trader, swapper
Klux	-	swapper
Pit	-	coder, co-leader
Rash	-	sounder
Sear	-	graphician
Style	-	sysop, trader
X-factor	-	coder, trader

- they are looking for more members.

1.62 eltech

Eltech

BLIND MAN	-	sysop	-	united kingdom
C-RAD	-	sounder	-	united kingdom
COSHER	-	coder	-	norway
D-CODE	-	graphician, trader	-	united kingdom
DR. DEATH	-	sounder, swapper	-	norway
DR. OCTAVE	-	sounder	-	united kingdom
HAMPO	-	swapper	-	united kingdom
HELLRAZOR	-	raytracer	-	norway
HURRICANE	-	swapper	-	norway
INFERNO	-	ascii-artist, sounder	-	united kingdom
JESTA	-	coder, swapper	-	united kingdom
LITHIUM	-	organizer, swapper	-	united kingdom
LOOPY	-	sysop	-	united kingdom
LOZ	-	coder, graphician	-	united kingdom
MAZE	-	sounder, swapper	-	norway
MIC FLAIR	-	organizer, trader	-	united kingdom
MR. ORANGE	-	graphician	-	united kingdom
MUSE	-	sounder, sysop	-	australia
ORION	-	coder	-	united kingdom
PINK PANTHER	-	sysop	-	norway
PREACHER	-	coder, graphician	-	norway
QUACKERS	-	coder, sysop	-	united kingdom
REALITOR	-	coder, swapper	-	united kingdom
SCREECH	-	sounder	-	united kingdom
SKINNER	-	organizer, swapper	-	norway
SPLASH	-	/X-coder, sysop	-	norway
VIOLATOR	-	trader	-	united kingdom
WADE	-	organizer, graphician, swapper	-	united kingdom

1.63 eremation

Eremation

Axis	-	sounder	-	france
Brainwasher	-	organizer, coder	-	france
Dire	-	editor, trader	-	germany
Ferdinand	-	sounder	-	france
Fireblade	-	coder	-	france
Iceman	-	???	-	???
Lost	-	sounder	-	france
Photo\$	-	graphician	-	france
Skull	-	trader	-	france

- Iceman joined Eremation.

1.64 erotic design

Erotic Design

Cadmus	-	graphician
Ike	-	coder, graphician
Misha	-	coder
The King	-	swapper, packmaker

1.65 ethic

Ethic

big-rat	-	main-organizer, x-files, internet	-	germany
Bitbuster	-	coder	-	germany
cOZMO	-	raytracer	-	germany
Cueball	-	coder, raytracer	-	germany
Hawk Hunter	-	hardware-supplier	-	germany
heron	-	graphician	-	germany
Kit	-	mascot	-	germany
LuCaS	-	modem-organizer, sysop	-	germany
Madstop	-	coder	-	germany
Magic Max	-	organizer, sysop	-	germany
mETA	-	sounder, raytracer	-	germany
Mr.U	-	coder	-	germany
Nero	-	graphician	-	germany
Pollux	-	sounder	-	germany
Stingray	-	trader	-	germany
Tumor	-	raytracer	-	germany

- Castor left them.

- there were some rumors about a fake/virus from eTHIc. this was a lie. the release was not from eTHIc. we know who it was, but we don't want to make a childish scene war out of it.

1.66 flying cows inc.

Flying Cows Inc.

Aron	-	coder	-	poland
Chaser	-	sounder	-	poland
Danny Kane	-	swapper, ascii-artist	-	finland
Devil	-	graphician	-	poland
Echo	-	coder	-	poland
Grand	-	graphician	-	finland
Havoc	-	graphician	-	poland
Lc	-	coder	-	poland
Pagan	-	graphician	-	poland
Plastus	-	graphician	-	poland
Plexa	-	coder	-	poland
Qix	-	swapper	-	???
Seba	-	raytracer	-	poland
Stean	-	coder	-	poland
Substance	-	sounder	-	finland
Zibi	-	swapper, editor	-	poland

- Qix (swapper) joined as doublemember of FCI and Vacuum.

1.67 freezers

Freezers

BENJAMIN	-	graphician	-	???
BETHOVEN	-	sounder	-	???
DAVE	-	sounder, swapper, ascii-artist	-	???
DSX.DESIGN	-	sounder	-	USA
GRID	-	graphician	-	Sweden
IMMORTAL	-	swapper, packmaker, sysop	-	???
LENIN	-	editor	-	???
MORPH	-	coder	-	???
SKOWRON	-	graphician	-	???
SKY	-	swapper, sysop	-	???
SPUTNIK	-	coder	-	???

- they are looking for really GOOD graphician and coder worldwide.

1.68 global

Global

dEAMO	-	sysop, graphician
JEMY MURPY	-	graphician
MayTag	-	/X-coder
nassyH	-	raytracer
sTORM	-	ascii-artist
sTRANGER	-	assembler-coder

1.69 gods

Gods

bridgeclaw	-	graphician	-	norway
chris	-	trader, organizer	-	france
ghandy	-	trader, sysop	-	germany
joint	-	raytracer, d.i.s.c. editor	-	norway
liszt	-	sounder	-	france
odin	-	coder	-	france
sealapex	-	sysop	-	norway
sixpack	-	swapper, jurassic main-editor	-	norway
the loop	-	sounder	-	germany
xanth	-	graphician	-	france
zerox	-	d.i.s.c. main-editor	-	norway
zytrox	-	coder	-	norway

- boards :

pitstop	-	whq
los endos	-	ghq

1.70 haujobb

Haujobb

dreamer	-	coder
drf	-	coder
dust	-	graphician
fli7e	-	graphician, sysop
howie l'amour	-	swapper
jailor	-	sysop
jazz	-	sounder
kid frost	-	sounder, graphician
mash	-	sysop
melkor	-	trader
noodle	-	swapper
peachy	-	graphician
seal	-	graphician
shawn	-	sysop
wave	-	graphician
wildthing	-	sysop
wotw	-	sounder
xxx	-	organizer

1.71 honey

Honey

BAFFLE	-	sysop
BEVERAGE	-	coder
BLACK LINE	-	sysop, coder, trader
COUNT-ZERO	-	ascii-artist, sysop

DARTAGNAN	-	ascii-artist
DEFECT	-	trader
DIABLO	-	sysop, trader
DISTLER	-	sysop, coder
DIZ'NEE	-	trader
EXNER	-	trader
FLEA	-	sounder
GANN	-	coder
GOZZ	-	ascii-artist
H2O	-	sysop, ascii-artist
HENCE	-	coder
HUZ	-	trader
KURGAN	-	trader
LAZ	-	graphics
MADDOX	-	coder
MARDUK	-	trader
MISFIT	-	ascii-artist
MODE	-	trader
MOZART	-	trader
NIVEK	-	sounder
OUTCAST	-	trader
PAD	-	graphics, ascii-artist
PSYCHO	-	sysop
PULSE	-	graphician
QEN	-	sounder
SCARFACE	-	ascii-artist, trader
SHAM	-	graphician
SLOWRIDER	-	trader
SPROCKET	-	trader
STAIN	-	trader
STYLEWARS	-	sysop, trader
THE CAT KILLER	-	trader
TITO	-	coder
U-MAN	-	ascii-artist, sysop
ZIZ	-	sysop

1.72 humbugs

Humbugs

IMMORTEL	-	raytracer
LORD LECH	-	organizer, coder, swapper
PLASMA	-	organizer, graphician, ascii-artist, swapper
RAZ VAN OP	-	sounder

1.73 impulse

Impulse

Eft	-	coder
Lord	-	sysop, trader, swapper
Mr.Pixel	-	organizer, sounder, swapper

```
Norby      - raytracer
Psycho     - sysop
Rendall    - graphician
Slo        - raytracer

- boards :
    Number of the Beast - whq
    Shining Chrome     - ahq
```

1.74 intoxicate

Intoxicate

```
chRiSTbaNE - ascii-artist
haWkiNS    - coder
manGAR     - ppe supporter, sysop
nEophytE   - coder
phOS4      - ascii-artist, sysop
shAQ       - trader
shoT       - ascii-artist
shy guy    - trader, sysop
trAUma     - sounder
yoDA       - trader
```

1.75 ladybird design

Ladybird Design

```
Fuzz       - graphician
Hogan      - coder, swapper
Hudinsky   - sounder
Maly       - swapper
Ranger     - coder
Vasyl      - swapper
```

1.76 lego

Lego

```
BAILEY     - coder
DECCA      - swapper, informant
DOC HOLIDAY - sounder
DSN        - graphician
MAXIMILIAN - coder
NOSE       - graphician, raytracer
RAWSTYLE   - coder, sounder
SOL        - graphician
SIRE       - ascii-artist
TROOPER    - sysop, graphician
TWICE      - coder
```

TWILIGHT - sounder

1.77 lemon.

Lemon.

Astro - RAW-editor
 Blazor - coder
 Dan - coder
 Del - coder
 Facet - graphicician
 Spaceman - sounder
 Supernao - sounder

1.78 lightstorm inc.

Lightstorm INC.

crusher - raytacer, graphicician
 h-b - raytacer
 kaspar - sounder
 r.a.y - coder, graphicician
 rico - coder
 sly - support
 snow - graphicician, ascii-artist

- max (raytracer) was kicked & left the scene.

- crusher joined as graphicician and raytracer.

1.79 masque

Masque

fade one - graphicician - amiga
 fuzzle - coder - pc
 lord chaos - coder - pc
 peachy - graphicician - amiga/pc
 romeo knight - sounder - amiga
 vogue - sounder - pc
 wayne mendoza - coder - amiga/pc
 16-beat - sounder - amiga

1.80 massive

Massive

Anfobia	-	ascii-artist, swapper	-	sweden
Crazywild	-	trader, swapper	-	finland
Felix	-	organizer, swapper	-	norway
Fisherking	-	graphician, swapper	-	norway
Hysteric	-	swapper	-	france
Java	-	sysop, graphician, ascii-artist	-	sweden
Jummen	-	trader, swapper	-	sweden
Maze	-	sounder, packmaker, swapper	-	norway
Moon	-	coder, swapper	-	austria
Mosher	-	graphician, raytracer, swapper	-	norway
Nork	-	sounder, swapper	-	spain
Yabbo	-	sounder, swapper	-	sweden

- boards :
 Delusion

1.81 matrix

Matrix

grond	-	coder (amiga)	-	germany
sharon	-	coder (amiga / pc), organizer (pc)	-	germany
skypnos	-	coder (amiga / pc), sounder	-	germany
stone	-	organizer (amiga), internet	-	germany

- x-modus left them.

- stingray left them.

1.82 mirage

Mirage

BLO	-	sounder
DANNY	-	graphician
JACK	-	coder, internet-organizer
JAKE	-	sysop (No Vegetables)
PROTEC	-	coder
RETEP	-	sysop (Mass Appeal)
TOMCAT	-	raytracer

1.83 morbid

Morbid

Rooster	-	organizer, swapper
Java	-	organizer, sysop, graphician

Wizard	-	coder
Deone	-	graphician
Kaneda	-	sounder
Jamsam	-	sounder
Wraith	-	sysop, trader
Recall	-	sysop
Sealapex	-	sysop

1.84 mystic

Mystic

BARTESEK	-	sounder
CBM80	-	coder
CHARON	-	coder
GUNMAN	-	graphician, swapper
JACKAL	-	graphician
JEZO	-	graphician
LARSEN	-	coder
MARS	-	swapper
MSS	-	coder
NINJA	-	swapper
RESET	-	graphician
TEDY	-	coder
TRASH HEAD	-	swapper
THE KNIGHT	-	swapper
XTD	-	sounder, organizer

1.85 new age

New Age

Calladin	-	graphician
Fender	-	sounder
Iz	-	graphician
Maxiphly	-	coder
Note	-	sounder
Penta	-	sounder
Spot	-	graphician
Sverker	-	coder

1.86 old bulls

Old Bulls

Astaroth	-	graphician
Exolon	-	swapper
Hudi	-	coder
Ini	-	sounder
Sabe	-	coder, graphician, swapper, organizer

The King - swapper

Polska Brothers (subgroup):

Miglantz - coder, graphician
Zbyszek - sounder, graphician
Glult - sounder, graphician

1.87 parallax

Parallax

Allah - ???
Bandog - coder
Debug - coder
Device - swapper
Hijack - ???
Legend - sounder
Metal - ???
Mike - ???
Mistral - graphician
Sardiini - ???
Simply - coder
Top-Azz - ???
Tukan - graphician
Warthog - ???
Yolk - sounder

1.88 passion

Passion

Adonis - ???
Blizzard - graphician
Boogeyman - coder
Cutcreator - sounder
Cybrush - graphician
Decoy - swapper
Jake - sounder
Pearl - editor
Prowler - graphician
Ramesa - sounder
Red Cheese - ???
Silicon - graphician
Subject - sounder
The Colonel - trader
The Whistle - coder, sounder
Tronic - ???
Tsarl - ???
Webster - sysop
X-Man - trader
Zarch - trader

1.89 phantasm

Phantasm

Apollo	-	coder	
Bastard	-	ascii-artist	
Crisi	-	coder	
Gandalf	-	coder, raytracer, sysop	
McCoy	-	coder	
Noodles	-	raytracer	
Phoenix	-	coder	
Rico	-	sounder, raytracer	
SiliconSurfer	-	coder	
Slaxx	-	graphician, sounder	
Spirit	-	coder, raytracer	
Steeler	-	moral support, coder	
The Alien	-	coder	

1.90 phase distortion

Phase Distortion

Airon	-	sounder	-	germany
Cyclone	-	Coder	-	germany
Fby	-	sounder	-	italy
Juice	-	sounder, ascii-artist	-	croatia
Pirat	-	sounder, organizer	-	germany

- boards :

Paradise News System - whq

1.91 pointless

Pointless

Ache	-	sounder, organizer	-	sweden
Drowsy	-	coder	-	sweden
Nrg	-	sounder, coder, organizer	-	sweden
Prowler	-	graphician, trader	-	sweden
Zod	-	main coder	-	sweden

1.92 prodigy

Prodigy

Argon	-	trader	-	germany
Centory	-	supplier	-	united kingdom
Cyquest	-	trader	-	germany
Diddl	-	supplier	-	germany

Generation	-	sysop	-	germany
Hitpoint	-	cracker	-	germany
Jake	-	sysop, trader	-	netherland
Mercury	-	sysop	-	germany
Metal Force	-	sysop, cracker	-	denmark
Nitro	-	main-organizer	-	germany
Nostramo	-	spreader, supplier	-	germany
Picard	-	sysop	-	usa
Rastaman	-	trader	-	germany
Razor	-	main-organizer	-	germany
S.U.X.	-	supplier	-	germany
Skeleton	-	sysop	-	usa
Stargate	-	trader	-	germany
The Best!	-	cracker	-	germany

1.93 puzzle

Puzzle

Archangel	-	sounder	-	norway
Fazion	-	coder	-	denmark
Firebird	-	party-organizer	-	denmark
Jedi	-	sysop	-	norway
Kreon	-	coder	-	denmark
Mickey	-	coder	-	denmark
Phonetic	-	raytracer	-	denmark
Relief	-	sounder	-	denmark
Robotnik	-	coder	-	denmark
SCA	-	coder	-	denmark
Selector	-	coder	-	denmark
Tactica	-	graphician	-	denmark

1.94 r.n.o.

R.N.O.

Angeldust	-	graphician, swapper	-	germany
Cie	-	sounder	-	germany
Convict	-	sounder	-	holland
Damien	-	graphician, raytracing, swapper	-	sweden
El Fatal	-	swapper	-	germany
Fiction	-	graphician, swapper	-	holland
Iro	-	swapper	-	germany
Jan	-	graphician	-	holland
Mr. X	-	coder (AMOS), swapper	-	norway
Nemesis	-	graphician, ascii-artist, swapper	-	england
S.D.S.	-	sounder, swapper, ascii-artist, graphician	-	holland
Scandal	-	graphician, coder (AMOS)	-	holland
Slavey	-	swapper	-	england
T.B.C.	-	organizer, sounder, swapper	-	holland
Tft	-	swapper	-	norway
The Enemy	-	sounder	-	germany

- Zany - sounder, swapper - norway
- R.N.O. is now subgroup of Phuture 303.
 - they are looking for more members.
 - DJ MLNO is kicked because of inactivity.
 - Mr. X joined.
 - Damien/Phuture 303 joined as a doublemember.
 - IRO quits his swapping-activities to most of his contacts until middle January.
 - IRO left DEPTH and is now in R.N.O. only.
 - AYAXS joined in germany and renamed to EL FATAL.
 - THE ENEMY (also known as TLS/Retire) joined in germany.
 - Convict has stopped his swapping activities and is from now on only a sounder.
 - Substance left for Phuture 303.
 - Zany and Tft left IRIS and are now in R.N.O. only.
 - S.D.S. has started doing some small GFX for R.N.O.

1.95 ram jam

Ram Jam

- | | | | | |
|-------------------|---|---------------------------|---|---------|
| ACBS | - | coder, editor, organizer | - | italy |
| ATHEIST | - | sounder | - | ??? |
| DARKMAN | - | coder | - | italy |
| DR.G | - | sysop, trader | - | italy |
| FASHION | - | swapper | - | germany |
| KLORATHY | - | sounder, coder | - | sweden |
| KREEX | - | raytracer, graphician | - | italy |
| LOOP | - | graphician | - | ??? |
| MYSTRA | - | sounder, swapper | - | norway |
| NIGHTSHADE | - | sysop | - | sweden |
| N-JOY | - | sounder | - | italy |
| PAYDAY | - | swapper, trader | - | sweden |
| RANDY | - | coder, editor, graphician | - | italy |
| THE TRENDY DEALER | - | swapper | - | italy |
| VEGA | - | editor, swapper | - | ??? |
- Flender, M.A.S.E., MAXIME, Posdnuos and Rocketeer LEFT Ram Jam. They haven't left the scene as stated in some mags. They have just founded their own games development team called "THE SPOOKY FELLOWS" and they are currently working on a tennis-game to be released around spring '96.

- since MAXIME left Ram Jam, Ram Jam has no more an official email address, no more an official WWW Homepage and no more an official ftp site.
- MAVERICK left Ram Jam too. He is working on his next games and he has not enough time to be active on the scene.
- THE CHARTS are DEAD and will NEVER be back. The last issue was the 16th.
- LOOP joined from VISION.
- ATHEIST Joined from BALANCE.
- CYBERGOD is now a DELIGHT member only.
- NIGHTSHADE and his BBS WASTELANDS joined in sweden.
- FASHION (ex-Eurocharts) joined in germany.
- KREEX is a new graphician in italy.
- JESUS passed on PC scene together with BAR.
- GURGLE is disappeared.
- THE RIPPER is now independent.
- THE CHARTS are dead.
- MYSTRA joined in norway as sounder and swapper.

1.96 rektum

Rektum

Celic	-	swapper, sysop	-	germany
Dr.Synth	-	coder	-	germany
Exolon	-	sysop	-	poland
Hotstepper	-	sysop	-	luxembourg
Iq Zar	-	graphician	-	germany
Malcolm	-	sysop, graphician, sounder	-	denmark
mr.p	-	swapper	-	germany
Mr. Funny	-	sysop, swapper, sounder	-	denmark
Santa Claus	-	sounder, swapper	-	denmark
Spike	-	trader, ascii-artist	-	germany

1.97 saints

Saints

Adam	-	swapper	-	turkey
Danko	-	coder	-	turkey
Danny Kane	-	swapper	-	finland

Datura	-	???	-	???
Decoder	-	swapper	-	norway
Dr.Dweep	-	graphician	-	turkey
Droopy	-	coder	-	denmark
Drop	-	trader, raytracer	-	turkey
Enzyme	-	sounder	-	finland
Exe	-	sysop, Trader	-	turkey
Fate!	-	???	-	???
Hifi	-	sysop, sounder	-	holland
Isaac	-	sounder	-	norway
Ital	-	sounder, sysop	-	turkey
Klenye	-	coder	-	turkey
Nop!	-	sysop, swapper, trader	-	turkey
Phuture	-	swapper	-	sweden
Plastikman	-	trader, sounder	-	turkey
Plugster	-	editor	-	sweden
PurpleHaze	-	swapper, trader	-	norway
Radavi	-	sysop	-	holland
SilverFlame	-	sounder	-	denmark
Substance	-	sounder	-	finland
The Confuser	-	graphician	-	norway
The Nock	-	swapper, trader	-	turkey
Tranze	-	swapper	-	norway
Voyage!	-	sysop	-	germany
Wiz	-	sysop	-	norway
Yak	-	graphician	-	england

- boards :

Death Field	-	whq
Needful Things	-	thq
Absolute Disco	-	nhq
Piranha	-	nhq
Under World	-	nhq
The Nuke	-	nhq
Last Action	-	nhq
Fire Hall	-	nhq
Wild Palms	-	ehq
Wather World	-	ehq
Highlander	-	dhq
Mysteryland	-	dhq

- Victory, Nail, Mikromission, Kriz, Woober, Yarrix and Murti left.

- Destination Staff (Yarrix & Murti) left to be independent.

- Sharp, Mix, Noble Man and D-70 left da scene.

- Danny Kane/Rednex joined as doublemember.

- Edge joined and renamed to ITAL.

- Datura, The Nock, Decoder, Radavi, Hifi, Voyage!, Fate!, Plastikman and Drop joined.

- Domain was kicked out.

- forthcoming products :

rave network overscan	(musicdisk)
the sign	(diskmag)
some bbz intros	(intro)
massive	(intro pack)
nofear	(intro)

1.98 session

Session

- Infant/ex.Essence in the Netherlands joined Session as a coder.
He will release a demo at Symposium96 featuring music by Tomas/Session.
- Session has got a new WHQ BBS - MORDOR ABBS, Sysop: Crude/Session.

1.99 scalaris

Scalaris

ARI	-	raytracer	-	poland
CERBER	-	coder	-	poland
DEVOTH	-	coder	-	poland
DR SZACH	-	raytracer	-	poland
ELMEK	-	sounder	-	poland
ENDER	-	swapper	-	poland
FML	-	sounder	-	poland
HOTSTEPPER	-	coder, graphician, swapper	-	luxembourg
IGOR	-	coder	-	poland
KLAF	-	swapper	-	poland
NAZGUL	-	coder	-	poland
NEUROMANCER	-	graphician	-	poland
ROBSON	-	coder	-	poland
TIMER	-	sounder, co-organizer	-	poland
WEED	-	graphician	-	poland

1.100 slope

Slope

dr. best	-	coder
gludul	-	graphician
hysteric	-	packmaker, swapper
mic	-	organizer
penguin	-	coder
suicyco	-	swapper
tiger	-	packmaker, swapper

1.101 soldiers and flowers

Soldiers and Flowers

Ae	-	coder
Billy	-	sysop, trader
Dan	-	coder, graphician
Grohu	-	graphician
Franckey	-	coder, editor
Krzysio	-	graphician
Mr.Lizard	-	graphician, ascii-artist
Ogotay	-	coder
Oster	-	coder
Piles	-	coder
Priest	-	sounder
R.G.	-	swapper, coder
Sagrael	-	swapper, trader
Sir James	-	graphician
Sixtus	-	sounder
Stigmatiser	-	graphician
Timi	-	mainorganizer, swapper
Tinner	-	raytracer

1.102 spaceballs

Spaceballs

Danny	-	graphician
Dope	-	coder
Jobbo	-	coder
Kingpin	-	swapper, sysop
KR'33	-	swapper
Lizard	-	sounder, organizer
Lone Starr	-	coder
Shortie	-	coder
Tim	-	coder
Vinnie	-	sounder
Yoghurt	-	organizer

1.103 syndrome

Syndrome

Angelwings	-	sounder
Blue Silence	-	sounder
Bosco	-	sounder
Codac	-	coder
Guille	-	coder
Kestrel	-	swapper
Okeanos	-	sounder
Shen	-	graphician
Tenshu	-	graphician

Yogi - graphician

1.104 tarkus team

Tarkus Team

DCSL
Earl Of Lennox
Gucky
iAN
Karpow
MAGiX
Spider
Stargate
Voice & Mutant

1.105 technology

Technology

alien	-	graphician	-	poland
android	-	sounder, trader	-	italy
aro	-	graphician	-	poland
frøya	-	moral-support	-	norway
hantarex	-	sysop, trader	-	italy
horn	-	raytracer	-	poland
immortal	-	swapper, coder, sysop	-	poland
larry	-	graphician	-	italy
lenz	-	coder (pc)	-	poland
lucifer	-	sounder	-	norway
kaos master	-	/X-coder, trader, swapper	-	italy
mr. vain	-	coder (pc), swapper	-	poland
mystra	-	sounder	-	norway
psycho	-	ascii-artist, sysop	-	austria
sonic flash	-	sounder, swapper	-	germany
sundance	-	graphician	-	poland
the confuser	-	graphician	-	norway
verger	-	coder	-	poland
volcryn	-	swapper	-	norway
yark	-	coder	-	poland
woober	-	sounder, swapper, ascii-artist, sysop	-	norway
zig	-	coder	-	poland
zoltar	-	raytracer	-	poland

1.106 the black lotus

The Black Lotus

amiga section:

Axm	-	graphician
Equalizer	-	coder
Fishbone	-	graphician
Gizmo	-	coder
HitMan	-	sysop
I-GO	-	coder
Kajiu	-	sounder
Ken	-	coder
Offa	-	coder
Overlord	-	trader, ascii-artist
Noy	-	coder
Rubberduck	-	coder
Sag	-	coder, sounder
Skyhigh	-	coder
Snorpax Tudor	-	graphician
Shark	-	sysop

pc section:

Hokke	-	coder
Exon	-	coder
Wox	-	coder
Jesse	-	coder

1.107 trsi-innovations

TRSI-Innovations

Beatnik	-	coder	-	TRSI/F-Innovation
Bloodrock	-	coder	-	TRSI/F-Innovation
ByteAndi	-	coder	-	TRSI/X-Innovation
CøRteX	-	coder	-	TRSI/X-Innovation
Dr.Dre!	-	coder	-	TRSI/X-Innovation
Fuzzy	-	coder	-	TRSI/T-Innovation
SieGeL	-	coder	-	TRSI/X-Innovation
Spy	-	coder	-	TRSI/X-Innovation
Strider	-	coder	-	TRSI/F-Innovation

1.108 x-tension

X-Tension

Ace	-	sysop, coder, swapper
Kovy	-	music, swapper, co-organizer
Lupi	-	coder, sounder
Pancur	-	graphician
Pid	-	graphician, swapper

1.109 Mekka 1996

MEKKA 1996

Mekka 1996 will be organized by - amable -

29th - 31st of March 1996 in HITTFELD / GERMANY

I. Introduction / About Mekka '96

~~~~~

No long introduction... There will be a new Demo-Party in germany.  
We do not expect it to be GiGANTIC or GREAT ... we want it to be small  
and special. We try to connect a little group of talented guys, cheap  
entrance fees and some kewl prices for the Compos.

The main intention of MeKka is, to create a GATHERING , with some WiRED  
attenders who'll make it to THE PARTY of the year.

[Sorry... don't know how to insert "Assembly" in this ;)]

We expect you to go on a pilgrimage to demo-Mekka'96 and have fun you  
never thought about.

### II. Where and When

~~~~~

The Party will be held near Hamburg, the second largest city in Germany.
We will rent a congress center with room for about 700 persons and 500
computers.

First we thought of renting the "Congress Center Hamburg" ... But we
could not know how many guys will enter the arena -> so we've decided
to use the smaller room! We do NOT expect more than 700 guys to attend...
really ;)!]

Date : Friday 29 to Sunday 31 of March 1996
The doors will be open on Friday at 18h [6pm]

Location: Veranstaltungszentrum "BURG" Seevetal in Hittfeld/Germany
That's very close to Hamburg.

The center lies between 3 motorways so it's the easiest way to get there
by car/bus, but to come by train and airplane will be possible too
although it is more expensive.

III. Costs

~~~~~

As you know Mekka will be held the first time in 1996. To calculate how  
many people we have to expect please registrate. Therefor you will get  
a reserved table for your computer(s). The earlier you reserve the better  
will be the place of the table reserved for you in the party-room (to read  
about registering scroll down a bit).

Entrance fee:

.....

You pay in advance : DM 25,- / person (about 17 US-Dollars)  
You are registered : DM 30,- / person (about 21 US-Dollars)  
Without registration: DM 35,- / person (about 25 US-Dollars)

---



The organisation is NON-COMMERCIAL!!! As usual the entrance-fee will be distributed among the winners of the competitions.

We will be able to change foreign currency into german deutschmarks during the hole party. Please consider that our exchange-rate may not be very good.

The Price includes:

~~~~~

- a table where you can place your computer
- electricity
- access to the party-network (if we get a network, see below)
- the oxigen you wast at the party-place ;)

If you don't bring a computer you are not entitled to get a table
[There will be enough chairs]

IV. Features

~~~~~

We have not listed all of the features yet but here a list of the most important points:

- The party-place is mostly one big hall !
- There will be a big screen of 5,5 \* 3,7 meters !
- There is a very nice SOUND SYSTEM available in the "BURG"!
- Public voting for everybody ;)
- There'll be a big "MAGIC-THE GATHERING"-Compo!  
Organiser : Ratzkartoffel/X-PoSURE [reach him in our BBS]
- Sleepin' : suXX ... ;) ... there are two little rooms reserved for tired guys ! QUIET rooms !

#### V. Competitions

~~~~~

-- General Competition-Rules --

- The Rules may change until the final invitation-text.
 - At least one of the Competitors must be present.
 - We must have all entries until Deadline (see below).
 - If there are too (and I really mean toooooooooooooo) many entries we will make a preselection.
 - The entry must be released at the party - not at any time before.
[Please release a "final"-Version of your productions at the Party]
 - There are only PC-Competitions.
-

-- Demo/Intro Competition-Rules --

- The Competition-PC will have following configuration:

Processor : i486DX2-66 (maybe better)
RAM : 8 MByte
Videocard : PCI-Board with fast Videocard and 2 MB RAM
Soundboard : - Gravis Ultrasound with 1 MByte RAM
 - Creative SoundBlaster 16 ASP
Operating System: DOS 6.2
Memory Configs. : anything possible with HIMEM.SYS or EMM386.EXE
Max. Base-Mem : 600 KByte (= 614400 Bytes)

- The production should support a GUS or/and SB!

- No precalculated animations are allowed.

- 100% VGA-Register-Compatible Videomode MUST BE SUPPORTED.

- Additional you can use VESA 2.0-Videomodes too! Look for UNIVBE51!

- You can test your production up to 3 times on our PC to fix the latest hardware-problems.

-- Demo --

- Maximum size: 4 MByte (= 4194304 Bytes)

- Only the first 15 min. of the Demo will be shown on the big screen.

-- Intro 64KB --

- Maximum size: 64 KByte (= 65536 Bytes)

- Only the first 10 min. of the Intro will be shown on the big screen.

-- Intro 4KB --

- Maximum size: 4 KByte (= 4096 Bytes)

- Sound (Adlib or whatever you want) is possible too.

- Only the first 5 min. of the Intro will be shown on the big screen.

-- Music 4ch --

- Maximum size: 512 KByte (= 524288 Bytes)

- Allowed format: Must be playable with latest Cubic!

- Module will be played with the latest Cubic-Player on a PC defined in the "Demo/Intro Competition-Rules".

- MIDI is not allowed
 - Only the first 4 min. will be played during the competition.
- Music Multichannel --
- Maximum size: 1 MByte (= 1048576 Bytes)
 - Allowed formats: Must be playable with latest Cubic!
 - If your preferred Module-Format is not in the list above you must bring the right module-player too.
 - MIDI is not allowed
 - Only the first 5 min. will be played during the competition.
- Graphic --
- Maximum 640x480 and 256 colors
 - Allowed formats: GIF, BMP, PCX
 - We must get two versions of this final graphic. One with and one without the sign of the gfx-artist.
 - The picture must be pixel hand-drawn - scans and calculated pictures are not allowed.
 - We need at least two significant steps of the picture.
- ANSi --
- No animations are allowed.
 - Not more than 200 Lines!
 - Will probably be shown with AcidView
- 3D-Object --
- Don't know the rules yet. They will follow in the very next version of this invitation-file.
 - We don't really know if we should make this compo!?
- Surprise --
- We will have some surprise-competitions at the party too.
 - Hey! Please stop reading this part. If we would tell you something about this compo it won't be a surprise any longer! ;)
-

VI. Prizes

~~~~~

The prizes depend on the number of attenders.

- At least 8.000,- DM will be given.  
There will be both, hard- and softwareprices.

## VII. Voting

~~~~~

There will be 100% public voting.

- This does not concer the surprise-competitions!
- If there are less than 200 attenders at the Party, there will be a jury of known guyz having a weight of 30%!
We DO NOT WANT A JURY and hope enough freaks are comming!

VIII. Network

~~~~~

Many parties in the last time had a party-network and we are trying to have one too. It has a lot of advantages e.g.

- voting will be more easier and secure and
- all the entries of the competition will be stored on the server and will be free to download a competition is finished.

We do NOT guarantee the network, but we will try very hard to get one!

## IX. CD-ROM

~~~~~

We think that a CD-ROM is not the most important feature of a Party (!) but we hope to have a Party-CDROM anyhow. We will try hard too!

X. T-Shirt

~~~~~

Nearly every party has a Party T-Shirt. We will produce a T-Shirt too...

It will be a very HIGH-Quality-shirt. It'll be designed by a well known local guy, who already designed VERY kewl shirts.

You'll love it but remeber... it's limited!!!

## XI. Sponsors

~~~~~

We have not finished the conversation with all of our sponsors so we are not able to give you a list of them yet.

- We can tell you that one of our sponsors will be a well known international software-producer! [NOT MS! ;)]
-

The complete list of sponsors will be released in a few days!

XII. Registration

~~~~~

There are a lot of reasons why you should registrate. If you send the registration form back to us you will

- save money because of a reduced entrance-fee (see above),
- get a better table (next the stage and the projector) and
- help us to calculate how many people we have to expect.

If not we cannot guarantee a free table for your computer.

PLEASE CHOOSE A PASSWORD for protecting your registration and your directory on the party-server (if we get one, see above). Nobody else but you will have access to your handle.

TNX in advance!

IF YOU WANT TO PAY IN ADVANCE :

~~~~~

YOU COULD PAY THE TICKETS IN ADVANCE.

Please transfer the entrance-fee to one of the following bank-accounts (DM 25,- FOR EACH PERSON on the reservation-form):

Name of the Bank : Kreissparkasse Harburg
Bank-Nr (BLZ) : 207 500 00
Account-Nr (Kto) : 211 00 888

Name of the Bank : Volksbank Neu Wulmstorf
Bank-Nr (BLZ) : 207 691 71
Account-Nr (Kto) : 107 273 000

Please attach this line to your money order:

"M96"-HANDLE-PASSWORD-REALNAME [german: "Verwendungszweck"]

YOU ALSO HAVE TO FILL OUT THE REGISTRATION-FORM, too. Send it to one of the following addresses:

Fido : 2:240/5097
BBS : ++49-4168-911042 V.34 FARMERS INN!
++49-4168-911041 X.75 SYSOP : Hardball

- Use HANDLE="Mekka" and PASSWORD="Mekka" for fast login!
- A registration-door will be installed!

Snail-Mail : Malte Kanebley
- Mekka'96 -
Im Dorfe 3
21629 Neu Wulmstorf
- GERMANY -

IF YOU DO NOT WANT TO PAY IN ADVANCE BUT TO REGISTER:

~~~~~

Please cut the registration form, fill it out and send it back to the address above.

-----  
----- cut here ----- cut here ----- cut here -----

- Fill out this form in CAPITAL LETTERS!
- PLEASE try to pay in advance!

Name : \_\_\_\_\_

Handle : \_\_\_\_\_ [leave free if you don't have one]

Group : \_\_\_\_\_ [leave free if you are not in a crew]

Country : \_\_\_\_\_ [you are comming from]

Password: \_\_\_\_\_

[Your passwort is only important, if you've paid in advance]

Address where we could contact you: \_\_\_\_\_  
\_\_\_\_\_

(Possible is your Snail-, Fido-, InterNet- or CompuServe-mailaddress)

Number of Computers : \_\_\_\_\_

Number of MTG-Players : \_\_\_\_\_

Number of Persons : \_\_\_\_\_ [you + the persons listed below]

Please list all the Names/Handles of the Persons comming with you:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

NOTE: Only persons who are on this registration-form will get the reduced entrace-fee. We have all names/handles stored in the computer!  
The main reason of

-----  
----- cut here ----- cut here ----- cut here -----

## XIII. Trips to Mekka'96

~~~~~

There are no trips planned at the moment. Please contact us if you:

- want to organise a trip to Mekka'96.
- are seaching for someone who could take you along.
- have room in your car/bus.

If so you will get a few lines from this part of the file to insert your message.

XIV. Organisers / Contacts

~~~~~

Malte Kanebley (Hardball/amable - SysOp/Organising)

.....

Voice : Reg'd guys will get it.  
 FidoNet : 2:240/5097  
 BBS : ++49-4168-512 ZYX FARMERS INN!  
 ++49-4168-911041 X.75 SYSOP : Hardball  
 ++49-4168-911042 v.34 amable WHQ  
 Snail-Mail : Malte Kanebley  
 Im Dorfe 3  
 21629 Neu Wulmstorf / Germany

Jan Tegtmeier (StarCode - Code/Organising)

.....

Voice : ++49-40-60671199  
 Fax : ++49-40-6065669  
 FidoNet : 2:240/5311.45  
 InterNet : PV80090@PH80090.HH.eunet.de  
 CompuServe : 102404,2435  
 Snail-Mail : Jan Tegtmeier  
 Reinckeweg 9  
 22399 Hamburg / Germany

Also organisers are:

CLiMAX/amable

Landru/amable

Ratzkartoffel/X-PoSURE

## XV. Disclaimer

~~~~~

- We are not responsible for your equipment you bring to the party:
keep an eye on it.
- We are not responsible for possible accidents during the party.
- We are not interested in trouble making-people and will throw them out.

- Drugs are not allowed at the party-place.
- You have to pay for everything you damage.
- You have to bring your own wires with you. There is only one power-connection for each table/computer.
- Ofcourse hackes, cracked or illegal programs are not allowed.
- Racism is not allowed.
- You are unter German law and everthing that's forbidden outside the party-place will be forbidden inside too!

1.110 Party Remedy '96

Party Remedy '96

- P.R.E - I.N.V.I.T.A.T.I.O.N -

-----: organizers :-----

LIMITED EDITION (AMIGA) ·~DCS GRAPHICS (AMIGA) · CANDELA (PC)

-----: organizers :-----

This is just a pre-invitation-text to "Party Remedy '96", the place to be this summer to come.

Openings: Date: 1996-06-14
Shutdown: Date: 1996-06-17

WHERE:

Country: SWEDEN
City: STOCKHOLM
Place: SOLNAHALLEN

HOW TO GET THERE:

Map and instructions in further information-texts/intros.

FACILITIES:

- Apx. 2500 m² of floorspace.
- Lots of tables but booking is reccommended to guarantee a seat.
- A bigger soundsystem than last time!
- Bigger screen than last party for showing demos/intros/pics/movies.
- Lots of showers and wc's

- Enough powersupply to feed the entire place without breaking down, although micros will probably make the fuses glow nicely :).
 - Big parking space outside, for you who come by car.
 - ~Big separate sleeping hall
- ~A lot more to come..

SURROUNDINGS:

Ofcourse the partyplace was chosen so that the surroundings would fit in perfectly!

- 24h-open Gas-station for the suplies of coca-cola,snacks etc.
- 500m to McDonalds to prevent starving.
- ~500m to the subway, making life easier to accept.

ENTRANCE:

- The entrance-fee is set to 200 SEK (about \$28 or 38dmark).
- (Booking in advance will lower the price to 160 SEK)
- All female attenders will get in for free.

COMPETITIONS:

Will be announced in further info-texts /demos.

COMPETITION PRICES

Prices will be announced later on!

Some Obvious Party Rules!

- No alcohol will be allowed at the party place!
- People misbehaving in any way, or failing to obey these simple rules will be banned from the party!

OTHER INFO:

FOR THE LATEST INFORMATION,UPDATES AND RESERVATION.

BBS: GURUS DREAM N1:+46-(0)8-282760
GURUS DREAM N1:+46-(0)8-282761
GURUS DREAM N1:+46-(0)8-282762

E-MAIL: snuskis@mn.medstroms.se

PARTY REMEDY 1995 HOMEPAGE: <http://>

For table reservation deposit 160:-/person on
Postgiro: 627 15 68 - 5 (Fredrik Holmqvist) and enter the
name of the Group from whom the money is.

Everything written in this text is preliminary, for the latest version contact
any of the organisers.

1.111 saturne 96

Saturne Party 96

- Chelles / 26-28 April 1996

WHERE AND WHEN ?

Like both our first parties, this one will take place in the Cultural Center
of Chelles.

This hall, situated in the East suburb of Paris, is quite new and disposes of
all nice features for a good party (Phones, WC, FREE showers at proximity :))
An highschool near the party place (about 100m) will be our sleeping room.
A bar will be open all three days long during the party with cheap
eats'n'drinks for everybody.

Big and free parking.

Please notice those dates : 26-27-28 of April 1996.

Beginning of the show the friday 26th at 10:00am, and closing ceremony the
sunday 28th arround 2:00pm.

Unfortunately, we won't be able to welcome people coming before this friday
morning.

Entrance fee is fixed to 120FF for all 3 days and for everybody
(no paying in advance).

Free for girlies !!! :)

We will accept only french currencies.

Video equipment : Barco 5000, 6m * 4.5m giant screen.

Sound equipment : professional sound speakers with 10.000 Watts.

As always, smoking, alcohol and drugs are strictly forbidden inside the
party place.

WHICH COMPETITIONS ?

* Amiga Demos

You've got the choice between 2 machines :

- A1200 - mc68020 - 28Mhz - 4Mb Fast

- A1200 - mc68030 - 50Mhz - 4Mb Fast

(the used configuration will be printed out during the projection)

Maxi size : 4 DD disks or 4 Mb on Hard Drive.

Maxi projection time : 15 minutes.

Only one demo per coder.

* Amiga Intros

You've got the choice between 2 machines :

- A1200 - mc68020 - 28Mhz - 4Mb Fast
- A1200 - mc68030 - 50Mhz - 4Mb Fast

(the used configuration will be printed out during the projection)

Maxi size : 65536 bytes (64Kb, no librairies or whatever)

Please try to make the intro easily exitable.

Only one intro per coder.

* PC Demos

Used computer : 486DX4-100 - 8Mb RAM - GUS or SoundBlaster

Maxi size : 4 Mb on Hard Drive.

Maxi projection time : 15 minutes.

Only one demo per coder.

* PC Intros

Used computer : 486DX4-100 - 8Mb RAM - GUS or SoundBlaster

Maxi size : 65536 bytes (64Kb)

Please try to make the intro easily exitable.

Only one intro per coder.

* Wild Competition

We do accept every computer : Atari ST, Falcon, C64, Archimede, Silicon Graphics, OrdiBaby, pocket calculators...

Or on Vid=E9o tapes : VHS or S-VHS.

Just bring your production (and computer) with you, that's all !

Maxi projection time : 15 minutes.

* Musics

ONLY ONE competition for all modules.

Only 2 file formats authorized :

- Amiga ProTracker, 4 voices
- PC FastTracker, from 4 to 32 voices

All modules will be played under FastTracker II on PC.

Maxi listening time : 3 minutes.

There will be a pre-selection of about 20 modules.

Only one module per sounder.

* Graphics

Maxi resolution : 640*512 with 256 couleurs.

Only 2 file formats authorized :

- IFF
- GIF

No pre-selection.

Only one picture per graphician.

We will try to display pictures also on monitors during the competition.

And of course, there could be some other "surprise" competition, like a disk-flying and other realtime competitions...

All participants must be present at the party.

WHICH PRIZES ?

At the end of each competition, we will print out a list with all seen or listened productions, to help you in voting. For each competition, you will have to choose for 3 productions. All 3 firsts of each competitions, will win a price.

As always, 50% of entrance fees will compose the prices for those 7 competitions.

At the Saturne Party 2, it was something like :

720 entrances at 100FF -> 36.000FF for prices

1st in Amiga Demos -> 10.000FF

1st in Amiga Intros -> 4.000FF

1st in Musics or Graphics -> 2.000FF

All prices will be given in FF cash.

If we can get some sponsors, then hardware prizes could possibly be added to that.

MORE INFORMATION ?

Address of the party place :

Centre Culturel de Chelles

place des Martyrs de Chateaubriand

77500 Chelles

France!

Access : it's 16kms East from Paris

by car : Highways A1 or A4 -> A104 -> Nationale N34

by train : East Station (Paris) -> Chelles-Gournay Station

Then follow the signs...

Organisers :

Stephane 'Ether' Vasseur

+33.1 60.04.05.52 (answering machine)

Guillaume 'Tetsuo' Bellido

+33.1 60.01.97.77

Vincent 'Vodka' Oneto

12 rue Gauguin

91600 Savigny sur Orge

+33.1 69.05.37.11

Reserve your table :

(explicit the number of persons and the computer type)

email: e4068@iut-orsay.fr

<http://www.iut-orsay.fr/~e4068/>

1.112 symposium '96

Symposium '96

The Official Invitation

More than 20 separate wardrobes with 4-10 showers per wardrobe. Don't panic, bring your own towel.

Catering will be provided. In our next info, prices and a day-to-day menu will be included. Junkfood and not-so-junk food will be served at your leisure.
Silicone and methane lifeforms make special arrangements.

PARKING: Big parking facilities available immediately outside the hall at no extra charge. Will take any kind of possible vehicle you can arrive in. Extraterrestrials call ahead for separate reservations.
Limousine service available.

DATE: Easter'96
System Boot : Tuesday 2 April 1996 00:01am
System Shutdown : Saturday 6 April 1996 11:59am

PRICE: More than 100 hours of party for maximum 200 NOK!
(About US\$ 30)
As usual, girls and non-Europeans are let in for *FREE*. ET's also have free entrance but have to provide their own phones.
Prices MIGHT change for the lower, but no promises yet.

NETWORK: 1500++ Ethernet connections with high speed internal and Internet party network from day 0 at NO EXTRA CHARGE!!
98% COAX connections, bring your HUB's for TP-connections.

You just need a PC with an Ethernet-card, or buy one from us for 250 NOK (US\$ 35) (16bits NE2000 cards for ISA-bus only). This is non-profit way for us get YOU onto the network if you don't already have a Ethernet card. You get to keep the card after the party. No rentals or credit plans available. Major body parts acceptable as a shortterm deposit.

POWER: Separate poweroutlet per person, 20 persons per breaker switch.
3000 Amps available instantly, and our special TECH task force will be monitoring the powergrid at all hours. The hall itself is providing this as a courtesy service, so it's not us spending the week putting the power up. It's in place the week BEFORE the party.

COMPOS: Demo, intro, music, gfx and wild competitions will be held, plus a few surprises... See separate paragraph for more info.

VIDEO: Hot new movies and all the old goodies will be shown at regular intervals, 24 hours a day, all week.
A special auditorium with 200 quality seats and superb audiovisual equipment provides the quality experience for all of you moviebuffs.
If it's good enough for Olympic hot-shots it's certainly good enough for you.

SLEEPING: Special arrangements with the local fire department allow

sleeping inside the hall. (No more sleeping outside in a tent, we're computer freaks and not Grizzly Adam's fans.)

CONTACT: For more detailed and updated information, you may:

- see our web pages at <http://www.coming.soon>
- call CRUSADERS BBS at # +47-22 10 46 46
conference name: TG96
- call Infolink BBS at # +47-22 57 16 00 or 04
conference name: Gathering96
- contact Vegard Skjefstad voice at # +47 90119966
- or Geir Allstedt voice at # +47 90086488
- Write to:
Crusaders Productions
Stasjonsvn. 56
N-2010 Stroemmen
Norway

----- competitions -----

Competitions:

As this is only a preliminary invitation, most of the details have not been "nailed down" yet. More detailed info will be made available as soon as possible, so keep in touch.

General rules:

All entries will be presented in the best true form available. To allow us to do this, please follow the written rules or provide us with the hardware/software to show the entry in it's best form.

PC DEMO

- 486 DX2-66 or above (Pentium support recommended)
- 8Mb RAM
- SVGA by VESA 2.0 support or similar
- Must run under standard Win-95 DOS-shell
- Max 550K conventional memory requirement
- Standalone executable with or without data files
- Max 10 minutes shown
- Max 5 Mbytes packed
- Loopable only by choice (-loop parameter)
- Exits demo by pressing ESC-key at any time
- Exits demo at end automatically
- Must run from harddisk
- Must run from CD-ROM
- Soundblaster or above supported
- Gravis Ultrasound supported optionally
- Silent mode supported (-nosound parameter)

AMIGA DEMO

- Amiga 1200/4000
 - AGA
 - 2Mb Chip
 - 2Mb Fast
 - Standalone executable with or without data files
 - Max 10 minutes
 - Max 5 Mbytes packed
-

- Harddisk , floppydisk and CDROM installable/runnable.
- Exits demo at end
- Exits demo by mouseclick
- Loopable only by choice (-loop parameter)
- Should pass Enforcer-test

PC 4K INTRO

- 486 DX2-66 or above (Pentium support recommended)
- 8Mb RAM
- SVGA by VESA 2.0 support or similar
- Must run under standard Win-95 DOS-shell
- Max 550K conventional memory requirement
- Standalone executable with or without data files
- Max 10 minutes shown
- Max 4096 bytes packed
- Loopable only by choice (-loop parameter)
- Exits demo by pressing ESC-key at any time
- Exits demo at end automatically
- Must run from harddisk
- Must run from CD-ROM
- Soundblaster or above may be supported
- Gravis Ultrasound may be supported optionally
- Silent mode supported (-nosound parameter)

PC 64K INTRO

- 486 DX2-66 or above (Pentium support recommended)
- 8Mb RAM
- SVGA by VESA 2.0 support or similar
- Must run under standard Win-95 DOS-shell
- Max 550K conventional memory requirement
- Standalone executable with or without data files
- Max 10 minutes shown
- Max 65536 bytes
- Loopable only by choice (-loop parameter)
- Exits demo by pressing ESC-key at any time
- Exits demo at end automatically
- Must run from harddisk
- Must run from CD-ROM
- Soundblaster or above supported
- Gravis Ultrasound supported optionally
- Silent mode supported (-nosound parameter)

AMIGA 40K INTRO

- Amiga 1200/4000
- AGA
- 2Mb Chip
- 2Mb Fast
- Standalone executable with or without data files
- Max 10 minutes
- Max 40960 bytes
- Harddisk , floppydisk and CDROM installable/runnable.
- Exits demo at end
- Exits demo by mouseclick
- Loopable only by choice (-loop parameter)
- Should pass Enforcer-test

GRAPHICS

- Image will be shown for 60 seconds
- TIFF or IFF formats allowed
- Max 24 bit color depth (16.7 M colors)
- Max 1024x768 resolution allowed
- Any technique(s) allowed, must be stated
- Machine format unlimited
- No colourcycling effects allowed

ANIMATION

- Max 15 minutes
- Contribution must be provided on a harddisk or VHS-tape (Harddisk media will be returned)
- FLI, FLC, MOV, AVI or IFF-ANIM formats allowed
Other formats supported by contributors at time of entry into the competition
- Max 24 bit color depth (16.7 M colors)
- Max 800x600 resolution allowed
- Any technique(s) allowed, must be stated on competition entry form
- Contributions may be presented with a commercially available soundtrack chosen by the author(s)

4 CHANNEL MUSIC

- Max 3 minutes
- Max 4 channels
- S3M, MOD, PAC, XM and MID formats allowed
- Entries will be played on an AWE32 using SB Studio 3.0

MULTICHANNEL MUSIC

- Max 3 minutes
- Max 32 channels
- S3M, MOD, PAC, XM and MID formats allowed
- Entries will be played on an AWE32 using SB Studio 3.0

WILD!!

- Max 15 minutes
- Bring your own hardware and *contact us*

SCREENSAVE COMPO

- Windows or Windows 95 *.SCR format
- Amiga Garschnev blanker or similar
- Macintosh After Dark-format
- Other formats by providing similar support

MACHINE DESIGN

- External design (Colours, art, features or similar)
- Internal design (Colours, art, features or similar)

USELESS UTILITY COMPO

- Well, the name is enuff!!!

CODER-HAT COMPO

- Design
 - Features
 - Wearability
 - Power-consumption
-

GROUP T-SHIRT COMPO

- Slogan
- Design
- Wearability
- WET T-shirt allowed

Soccer-compo, Frogger-compo, C-Robot AI Compo (PC/Amiga/Unix/SGI/HP/SUN)
Poetry/limerick computer compo

Descent/Doom/Worms/Deadly Skies/Command & Conquer/Netgames competitions

----- transport -----

How to get there:

From Oslo:

- Drive E6 north (towards Trondheim) from Oslo for about 75 minutes, and follow the signs to "Vikingskipet Olympic Arena".
If you miss it, make your driver wear larger glasses!
If you miss it twice, make your driver wear dark sunglasses and white cane.
- Trains for Hamar depart from Oslo Central station every hour, the hall is located about 500 meters from the station.
- Bus transports will be scheduled, contact us for booking information.
- If you arrive by plane or boat in Norway, follow the above directions from Oslo or call us for further instructions.

From Trondheim or northern Norway:

- Drive E6 South (towards Oslo) and follow the signs again.

From Sweden or Finland:

- Drive until you hit E6 in Norway and turn either South or North depending on your location. Ask the nearest gas station.

As several hundred thousand people made it during the Olympics, and nearly every person in Norway know where Hamar/Vikingskipet is, ASK!!!

Map will be available at a later date at WEB-site and in the written invitation.

----- Rules -----

General rules that really should be obvious...

- Political, racist and religious activities will not be tolerated.
The organizers reserve EXCLUSIVE right to determine what will be tolerated or not.
 - Commercial activity or trading will not be allowed without prior written permission from the organizers. (And a proper bribe of course).
-

- Alcohol, drugs, firearms, projectile weapons, fireworks and nuclear devices not intended for transportation are not allowed inside or immediately outside the hall.

- We will not be held responsible for damaged or stolen property.

- Software piracy, hacking and illegal swapping will not be tolerated. Hacking the network is probably fun, but so is living the rest of your life without any testicles!!
Remember!! Norwegians eat Rudolf's testicles for X-mas.

----- Technical Stuff -----

- All electrical equipment must be properly put together following normal electrical regulations. Equipment not following this easy rule will not be allowed to hook up to the power grid.

- Microwave ovens, grills, toasters, refridgerators, electric chairs and other equipment that may cause electrical noise, power surges or electrocutive experiences will not be allowed inside the party hall.

- The party network will be based upon a 100 Mbit backbone. However, we will only be able to connect you to it via standard 10 Mbit COAX BNC connections at each table.
IPX/SPX and IP protocols are the only protocols supported.

- ANY AND ALL network connections are to be made by TECHNET crew personell. The only thing you should do yourself is installling your own networkclient at your workstation. The Tech Crew will be provide assistance for those who need it to get you onto he network.

- Tampering with the network or power system will not be accepted!!
Time and technical restrictions makes this a FRIENDSHIP rule.

----- Alternative Easter -----

Why not combine THE GATHERING with your normal Easter holiday?

About two hours of driving from Hamar, you find HAFJELL and KVITFJELL, the arenas that hosted the alpine diciplines during the 1994 Winter Olympics.

These are two of Scandinavia's most modern alpine centers today, well suited for those family members who don't want to spend the entire week indoor.

As well is Hamar a tourist site in itself. Olympics arenas and scenic nature is just part of what makes Hamar interesting.

For those of you above 18, Hamar also provides a semi-interesting nightlife. Remember that drunken bastards will not be let into the hall, so behave yourself a bit.

----- KANDU -----

KANDU (Kreativ Aktiv Norsk Data Ungdom) would translate into "Creative Active Norwegian Computer Youth" was formed by Crusaders, Cryptoburners, ATC and a few other groups in order to show people

outside the scene what we are capable of, a vital step in the process of getting economical support for a project of this magnitude.

You may join KANDU through our web site, or by contacting us directly.

----- Last but not least -----

Remember, this is only a preliminary invitation file, and all information stated above may be subject to change without notice. If you have any suggestions or comments, please feel free to contact us as stated elsewhere in this document.

No warranties are expressed or implied...or something like that.

Andy Floyd of ATC, Board member of KANDU, December 1995

Mike of Crusaders, Board member of KANDU, December 1995

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